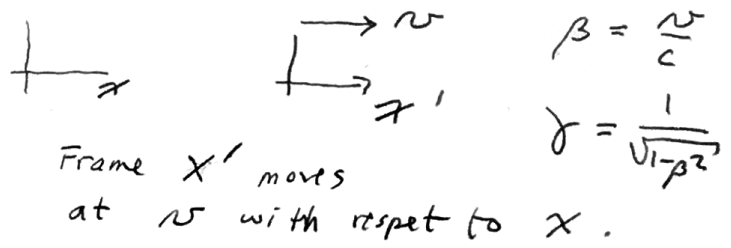


# Addition of velocities

in special relativity ① jim

The Lorentz transform is

$$\begin{cases} ct' = \gamma(ct - \beta x) \\ x' = \gamma(x - \beta ct) \end{cases}$$

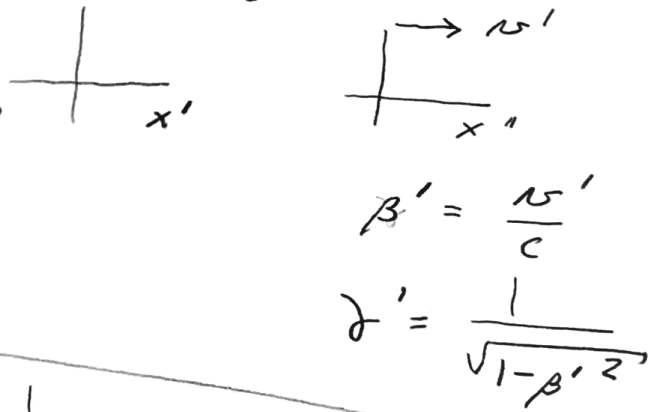


or in vector & matrix notation

$$\begin{bmatrix} ct' \\ x' \end{bmatrix} = \begin{bmatrix} \gamma & -\beta\gamma \\ -\beta\gamma & \gamma \end{bmatrix} \begin{bmatrix} ct \\ x \end{bmatrix}$$

Now say we have another frame  $X''$  moving at  $v'$  relative to  $X'$

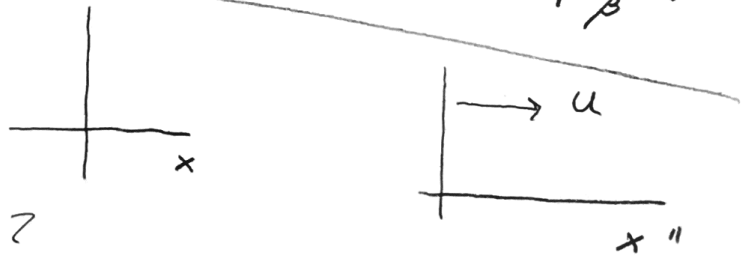
$$\begin{bmatrix} ct'' \\ x'' \end{bmatrix} = \begin{bmatrix} \gamma' & -\beta'\gamma' \\ -\beta'\gamma' & \gamma' \end{bmatrix} \begin{bmatrix} ct' \\ x' \end{bmatrix}$$



The transform from  $X$  to  $X''$  is some velocity  $u$ .

Is that a Lorentz Transform?

And if so, what is  $u$  in terms of  $v$  and  $v'$ ?



Answer: yes.

Define

$$\beta_u = \frac{u}{c}$$

$$\gamma_u = \frac{1}{\sqrt{1-u^2/c^2}}$$

$$\begin{bmatrix} ct'' \\ x'' \end{bmatrix} = \begin{bmatrix} \gamma' & -\beta'\gamma' \\ -\beta'\gamma' & \gamma' \end{bmatrix} \begin{bmatrix} \gamma & -\beta\gamma \\ -\beta\gamma & \gamma \end{bmatrix} \begin{bmatrix} ct \\ x \end{bmatrix}$$

$$= \begin{bmatrix} \gamma\gamma' + \beta\beta'\gamma\gamma', & -\beta\gamma'\gamma - \beta'\gamma\gamma' \\ -\beta'\gamma\gamma' - \beta\gamma\gamma', & \beta\beta'\gamma\gamma' + \gamma\gamma' \end{bmatrix} = \begin{bmatrix} \gamma_u & -\beta_u\gamma_u \\ -\beta_u\gamma_u & \gamma_u \end{bmatrix}$$

or

$$\begin{cases} \gamma\gamma'(1 + \beta\beta') \stackrel{?}{=} \gamma_u \\ \gamma\gamma'(\beta + \beta') \stackrel{?}{=} \beta_u\gamma_u \end{cases}$$

Divide

$\Rightarrow$

$$\beta_u = \frac{\beta + \beta'}{1 + \beta\beta'}$$

addition of velocities!

Claim: the rest works too.